THE SAGE DAD

SMALL ADVENTURES. TIME TOGETHER.

Fact or Fib? A Detective Game for Families

SD-B175 / STRATEGISTS · AGES 10–12

Write two true things and one fib, then catch the fibs your family writes.

YOU NEED: pencil, two or more players

Each round: the writer fills in 2 facts and 1 fib about themselves (in any order). The detectives guess which one is the fib.

ROUND 1 Writer: _____ **The fib was:** (1) (2) (3)

1 _____
2 _____
3 _____

Detectives right: ____

ROUND 2 Writer: _____ **The fib was:** (1) (2) (3)

1 _____
2 _____
3 _____

Detectives right: ____

ROUND 3 Writer: _____ **The fib was:** (1) (2) (3)

1 _____
2 _____
3 _____

Detectives right: ____

ROUND 4 Writer: _____ **The fib was:** (1) (2) (3)

1 _____
2 _____
3 _____

Detectives right: ____

DETECTIVE TIPS: Does the story have too many details? Did they pause? Did they say it differently?

GROWN-UP GUIDE: The writer reads all three statements aloud with a straight face. Everyone else watches for clues: pauses, extra details, glances away. This game quietly trains kids to listen closely and read people kindly.