THE SAGE DAD

SMALL ADVENTURES. TIME TOGETHER.

Four-Panel Comic

SD-B111 / DISCOVERERS · AGES 7–9

Draw a four-panel comic with a beginning, a problem and a surprise ending.

YOU NEED: Pencil

DISCOVER	A comic tells a story in four pictures: start, problem, try, surprise.
PREDICT	Pick a character and a problem. Write your idea in one line.
SOLVE	Draw the four panels. Add speech bubbles.
EXPLAIN	Does the surprise ending make sense? Read it to someone.

MY COMIC

1 START

2 PROBLEM

3 TRY

4 SURPRISE

My idea in one line

My comic is about

My title

Title

GROWN-UP GUIDE: Read a short comic strip together and name its four parts. Then ask your child to plan their own character and problem. Stick figures are perfect; the story matters most.