Rewrite the Ending

SD-B127 / STRATEGISTS · AGES 10–12

Change one decision in a familiar story and write the new ending.

YOU NEED: Pencil; a story the learner knows well

ANALYZE	Choose a familiar story. What is the key decision a character makes?
CHOOSE	Change just that one decision. What would the character do instead?
TEST	Write the new ending in five sentences. What changes next?
REFLECT	Did your ending still make sense? What did you learn about the original?

MY NEW ENDING

The decision I changed:

The new ending:

What changed because of it

Because of that change

Then

So

What I learned about the original

The original works because

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A little help beside the learner. Read this page first; keep the answers here.

LEARNING GOAL
Practice seeing cause and effect in a story and writing a new ending.

BEFORE YOU BEGIN
You need: Pencil; a story the learner knows well. None needed beyond pencil and paper.

HOW TO GUIDE
Pick any story your child knows well, like a fairy tale, a movie or a book. Ask what choice shaped everything. Do not correct the new ending; ask whether it still makes sense with what came before.

WHY IT MATTERS
Changing one decision shows how stories are built from cause and effect. It is a gentle way into thinking about consequences.

LOOK FOR THIS REASONING
Look for a clear change, a new ending that follows from it and a note about what the original did well.

IF THEY GET STUCK
Ask: what would you do if you were that character? Then what would happen to the next scene?

MAKE IT GENTLER
Tell the new ending out loud instead of writing it.

ADD A LITTLE STRETCH
Change a decision earlier in the story and compare.

A USEFUL STOPPING POINT
Read the new ending to someone who knows the original.