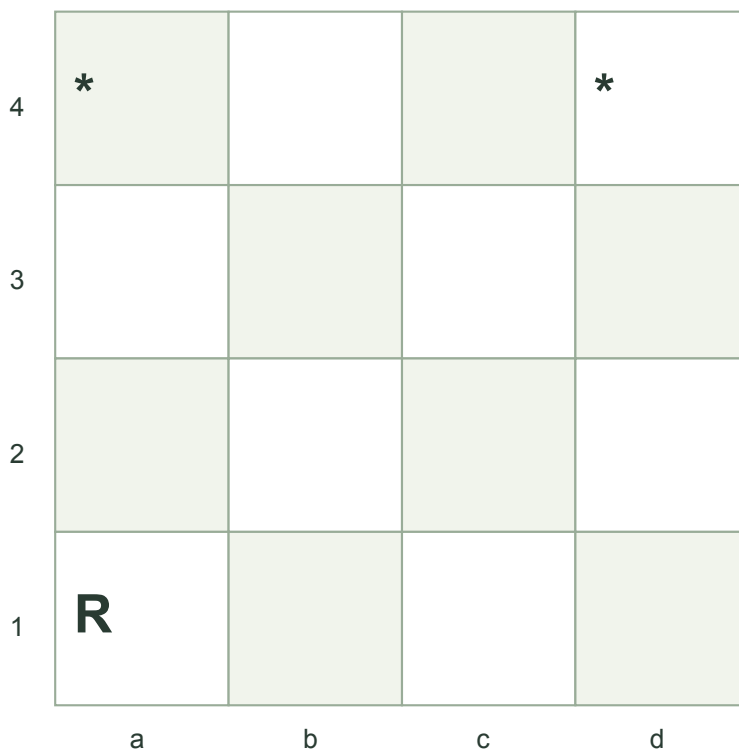


The rook's straight road

AGES 5-7 / ABOUT 15 MIN / WITH A GROWN-UP

1. Find R on a1. A rook moves along a row or column, never diagonally.
2. Trace one straight move from a1 to a4. Stop at the star.
3. Now reach d4 in two straight moves from a1. Draw a dot where you turn.



Trace the routes. Add a dot when a move ends.

MY NAME OR MARK: _____

The rook's straight road

AGES 5-7 / ABOUT 15 MIN / WITH A GROWN-UP

THE GROWN-UP GUIDE

Trace a rook's straight paths on a small practice board.

GATHER

This sheet and a pencil. No loose playing pieces are needed.

A QUESTION TO BORROW

Can you reach that square without turning during the move?

MAKE IT EASIER

Trace one straight road together.

ADD A CHALLENGE

Find both two-move routes from a1 to d4.

A GOOD PLACE TO STOP

Explain a rook move to your grown-up.

KEEP IT COMFORTABLE & SAFE

This is a 4-by-4 practice board, not a full chess game. Use pencil paths instead of small counters.

CONNECTED TO

Batteries Not Included · Chess Together

Age ranges are a guide. Let your child point, draw, dictate or write.

Use with a grown-up; pause whenever either of you needs a break.